# Bounded Indistinguishability for Simple Sources



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# **Cast of Characters**

 $X = (X_1, ..., X_n), Y = (Y_1, ..., Y_n)$  distributions on  $\{0, 1\}^n$ 





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X is k-wise independent if every k coordinates look uniform

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X, Y are k-wise indistinguishable if every k coordinates look the same







## Cast of Characters

 $X = (X_1, ..., X_n), Y = (Y_1, ..., Y_n)$  distributions on  $\{0, 1\}^n$ 

X is k-wise independent if every k coordinates look uniform

X, Y are k-wise indistinguishable if every k coordinates look the same

X is k-wise independent if X, U are k-wise indistinguishable 公 uniform distribution







# Examples





### Uniform distribution on even parity vectors: (n - 1)-wise independent







where k is dual distance (shortest linear relation)

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- Uniform distribution on subspace is (k 1)-wise independent,







where k is dual distance (shortest linear relation)

$$X = (a_1, b_1, a_1 + b_1, \dots$$

# Examples

- Uniform distribution on even parity vectors: (n 1)-wise independent
- Uniform distribution on subspace is (k 1)-wise independent,

  - $(a_n, b_n, a_n + b_n)$  is 2-wise independent







where k is dual distance (shortest linear relation)

$$X = (a_1, b_1, a_1 + b_1, \dots, a_n, b_n, a_n + b_n)$$
 is 2-wise independent

$$X|_{a_1 + \dots + a_n = 0} \text{ and } X|_{a_1 + \dots + a_n = 0}$$

# Examples

- Uniform distribution on even parity vectors: (n 1)-wise independent
- Uniform distribution on subspace is (k 1)-wise independent,

 $\dots + a_n = 1$  are (n - 1)-wise indistinguishable















### k-wise indistinguishability: secret sharing schemes





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### any *r* parties can recover secret



no k keys leak any information





### k-wise indistinguishability: secret sharing schemes



k-wise independent secret sharing schemes use linear reconstruction  $AC^{0}$  reconstruction requires k-wise indistinguishability



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### k-wise indistinguishability: secret sharing schemes



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secure multiparty computation and leakage-resilience require share manipulation breaks k-wise independence but not k-wise indistinguishability



any *r* parties can recover secret



no k keys leak any information





### Braverman for indistinguishability? [Bogdanov–Ishai–Viola–Williamson 2016]



![](_page_17_Picture_1.jpeg)

### Braverman for indistinguishability? [Bogdanov–Ishai–Viola–Williamson 2016]

![](_page_18_Picture_0.jpeg)

![](_page_18_Picture_1.jpeg)

"Fooling escalation"

### Braverman for indistinguishability? [Bogdanov–Ishai–Viola–Williamson 2016]

![](_page_19_Picture_0.jpeg)

![](_page_19_Picture_1.jpeg)

"Fooling escalation"

### Braverman for indistinguishability? [Bogdanov–Ishai–Viola–Williamson 2016]

![](_page_19_Picture_5.jpeg)

Nisan–Szegedy: approximate degree of OR is  $\sqrt{n}$ so  $\sqrt{n}$ -wise indistinguishability doesn't even fool OR!

![](_page_20_Picture_0.jpeg)

![](_page_20_Picture_1.jpeg)

"Fooling escalation"

LP

### Braverman for indistinguishability? [Bogdanov–Ishai–Viola–Williamson 2016]

![](_page_20_Picture_6.jpeg)

Nisan–Szegedy: approximate degree of OR is  $\sqrt{n}$ so  $\sqrt{n}$ -wise indistinguishability doesn't even fool OR!

![](_page_21_Picture_0.jpeg)

![](_page_21_Picture_1.jpeg)

"Fooling escalation"

![](_page_21_Picture_5.jpeg)

LP

### **Braverman for indistinguishability?** [Bogdanov–Ishai–Viola–Williamson 2016]

![](_page_21_Picture_7.jpeg)

![](_page_21_Picture_8.jpeg)

Nisan–Szegedy: approximate degree of OR is  $\sqrt{n}$ so  $\sqrt{n}$ -wise indistinguishability doesn't even fool OR!

![](_page_22_Picture_0.jpeg)

![](_page_22_Picture_1.jpeg)

![](_page_23_Picture_0.jpeg)

![](_page_23_Picture_1.jpeg)

![](_page_23_Picture_3.jpeg)

### Leakage-resilience of secure multiparty computation (also secure hardware etc.)

![](_page_24_Picture_0.jpeg)

![](_page_24_Picture_1.jpeg)

![](_page_24_Picture_3.jpeg)

### Leakage-resilience of secure multiparty computation (also secure hardware etc.)

"Resilience escalation"

![](_page_25_Picture_0.jpeg)

![](_page_25_Picture_1.jpeg)

![](_page_25_Picture_3.jpeg)

### Leakage-resilience of secure multiparty computation (also secure hardware etc.)

"Resilience escalation"

AC<sup>0</sup> models realistic leakage

![](_page_26_Picture_0.jpeg)

![](_page_26_Picture_1.jpeg)

![](_page_26_Picture_3.jpeg)

### Leakage-resilience of secure multiparty computation (also secure hardware etc.)

"Resilience escalation"

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## Motivation

![](_page_26_Figure_8.jpeg)

#### Low-complexity secret sharing

![](_page_27_Picture_0.jpeg)

![](_page_27_Picture_1.jpeg)

![](_page_27_Picture_3.jpeg)

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![](_page_27_Figure_8.jpeg)

#### Low-complexity secret sharing

**Generating shares is simple** 

![](_page_28_Picture_0.jpeg)

![](_page_28_Picture_1.jpeg)

![](_page_28_Picture_3.jpeg)

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![](_page_28_Figure_8.jpeg)

#### Low-complexity secret sharing

**Generating shares is simple** 

Secret recovery in AC<sup>0</sup>

![](_page_29_Picture_0.jpeg)

![](_page_29_Picture_1.jpeg)

![](_page_29_Picture_3.jpeg)

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### Low-complexity secret sharing

**Generating shares is simple** 

Secret recovery in AC<sup>0</sup>

![](_page_30_Picture_0.jpeg)

![](_page_30_Picture_3.jpeg)

![](_page_31_Picture_0.jpeg)

Iocal sources

![](_page_31_Picture_4.jpeg)

![](_page_32_Picture_0.jpeg)

![](_page_32_Picture_1.jpeg)

- Iocal sources

### Inear sources: linear secret sharing with easy reconstruction

![](_page_33_Picture_0.jpeg)

- Iocal sources
- Inear sources: proactive secret sharing

![](_page_33_Picture_6.jpeg)

# Inear sources: linear secret sharing with easy reconstruction

![](_page_34_Picture_0.jpeg)

- Iocal sources
- Inear sources: linear secret sharing with easy reconstruction
- Inear sources: proactive secret sharing
- quadratic sources: secure multiparty computation

![](_page_34_Picture_7.jpeg)

![](_page_35_Picture_0.jpeg)

- Iocal sources
- Inear sources: linear secret sharing with easy reconstruction
- Inear sources: proactive secret sharing
- quadratic sources: secure multiparty computation

![](_page_35_Picture_7.jpeg)

Arise in natural crypto protocols when combining different shares

![](_page_35_Picture_9.jpeg)


#### Sources that are easy to sample given iid uniform random bits $r_1, r_2, r_3, \ldots$

- Iocal sources
- Inear sources: linear secret sharing with easy reconstruction
- Inear sources: proactive secret sharing
- quadratic sources: secure multiparty computation

#### Some instances reducible to Braverman; others (e.g. LDPC codes) not



Arise in natural crypto protocols when combining different shares





Given: class of sources (e.g. affine), class of circuits (e.g. AC<sup>0</sup>)



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#### Circuits cannot distinguish k-wise indistinguishable sources



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## Circuits cannot distinguish k-wise indistinguishable sources

### Circuits cannot distinguish k-wise indistinguishable sources of the form $X|_{r_1=0}$ and $X|_{r_1=1}$ ("cosets")



Given: class of sources (e.g. affine), class of circuits (e.g. AC<sup>0</sup>)

#### No k source bits contain any information on $r_1 \Rightarrow$ Circuits cannot predict $r_1$







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#### Special case: compute parity of codewords belonging to LDPC code





# Inner Product w/ Preprocessing





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**IPPP: Compute**  $\langle x, y \rangle$  in AC<sup>0</sup> given  $f_i(x), g_i(y)$ 





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#### Compute IP in PH<sup>cc</sup>







# Inner Product w/ Preprocessing **IPPP: Compute** $\langle x, y \rangle$ in AC<sup>0</sup> given $f_i(x), g_i(y)$ Compute IP in PH<sup>cc</sup>

Linear IPPP: Compute  $\langle x, y \rangle$  in AC<sup>0</sup>  $\oplus$  (equivalently,  $f_i(x), g_i(y)$  linear)









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Linear sources, AC<sup>0</sup> circuits

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- Linear sources, AC<sup>0</sup> circuits
- No k source bits contain any information on  $r_1 \Rightarrow$  Circuits cannot predict  $r_1$



### Cannot compute $\langle x, y \rangle$ in AC<sup>0</sup> given linear $f_i(x), g_i(y)$











# Inner Product w/ Preprocessing **IPPP: Compute** $\langle x, y \rangle$ in AC<sup>0</sup> given $f_i(x), g_i(y)$ Compute IP in PH<sup>cc</sup> Linear IPPP: Compute $\langle x, y \rangle$ in AC<sup>0</sup> $\odot \oplus$ (equivalently, $f_i(x), g_i(y)$ linear)



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### Best result: lower bound for DNF $\circ \bigoplus$ with error 1/poly(n)









### **Best result:** lower bound for DNF $\circ \oplus$ with error 1/poly(n)

### Concentrate on OR, decision trees, DNFs







selective failure attacks



selective failure attacks

visual secret sharing [Naor–Shamir 1994]



#### selective failure attacks



#### visual secret sharing [Naor-Shamir 1994]







A. 02 12,13,18,32 38 B. 01 02 10 11 25 42 0.1118.22 36.37.38 0.12 22 25 28 36 39 5, 09 10 13 19 40 43 F. 05 06 19 20 28 32

# **Our Results** k-wise indistinguishable sources







### k-wise indistinguishable sources

## **Constant degree/locality**



#### Constant k fools OR





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#### **Quadratic sources**

#### Constant *k* fools OR

#### k = polylog(n) fools decision trees





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Suffices for one source to be simple!





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### **Quadratic sources**

#### Linear sources

## Degree log *n*

### Mixture of iid



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OR distinguishes  $k = \sqrt{n}$ 

Application to visual secret sharing







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Starting point:  $\sqrt{n}$ -wise indistinguishable sources distinguished by OR

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Convert to degree log n using randomized encoding

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## Given arbitrary source X on $\{0,1\}^n$ , construct mixture of iid X' on $\{0,1\}^m$

Sample  $x \sim X$ , sample  $i_1, \ldots, i_m \in [n]$ , output  $x_{i_1}, \ldots, x_{i_m}$ 

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If X, Y are k-wise indistinguishable, so are X', Y'

Distinguishing advantage of OR reduces by arbitrarily small constant

### Starting point: $\sqrt{n}$ -wise indistinguishable sources distinguished by OR



## Given arbitrary source X on $\{0,1\}^n$ , construct mixture of iid X' on $\{0,1\}^m$



#### Resampling: each source is mixture of iid



Convert sources to poly size decision trees

### Technicality 1: Can only sample exactly from dyadic distributions

### Resampling: each source is mixture of iid



## Technicality 1: Can only sample exactly from dyadic distributions

Sample with small failure probability

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#### Technicality 2: Size of decision tree depends on complexity of mixture probabilities



Technicality 1: Can only sample exactly from dyadic distributions

Sample with small failure probability

Turns out complexity is low enough

### Resampling: each source is mixture of iid





#### Technicality 2: Size of decision tree depends on complexity of mixture probabilities









Convert to degree  $\log n$  using randomized encoding

### Express each output bit as sum of s many 1-leaves of decision tree



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$$(1 + \ell_j)r_{k,j}$$

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Error is  $2^{-d}$ , so need degree  $d = O(\log s)$ 



## Convert to degree log n using randomized encoding

$$(1 + \mathcal{C}_j)r_{k,j}$$







#### Given two distributions on biases: X for white, Y for black





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Sample once and for all bias for each pixel









Given two distributions on biases: X for white, Y for black

Sample once and for all bias for each pixel

Generate new share by sampling each pixel according to its bias









# **Constant degree/locality**

## **Quadratic sources**

## Linear sources

# Degree log *n*

# Mixture of iid



k-wise indistinguishable sources

Constant k fools OR

k = polylog(n) fools decision trees

k = polylog(n) fools local DNFs

Suffices for one source to be simple!

OR distinguishes  $k = \sqrt{n}$ 

Application to visual secret sharing







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Linear sources are  $(\log_2(1/\epsilon), \epsilon)$ -predictable

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$$X|_S = 0 \Longrightarrow X = 0$$

Case 2: Let S be  $\log_2(1/\epsilon)$  linearly independent output bits

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- $\Pr[X|_{S} = 0 \text{ and } X \neq 0] \leq \epsilon$

X is  $(k, \epsilon)$ -predictable if there exists  $S \subseteq [n]$  of size k such that

A class of sources is predictable if every source is  $(polylog(1/\epsilon), \epsilon)$ -predictable

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## If X, Y are polylog(n)-indistinguishable and Y is predictable then X, Y fool decision trees



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- $\Pr[X|_{S} = 0 \text{ and } X \neq 0] \leq \epsilon$
- If X, Y are polylog(n)-indistinguishable and Y is predictable then X, Y fool decision trees
- Y is  $(k, \epsilon/n)$ -predictable, X, Y are (k + 1)-indistinguishable  $\implies X$  is  $(k, \epsilon)$ -predictable





X is  $(k, \epsilon)$ -predictable if there exists  $S \subseteq [n]$  of size k such that

A class of sources is predictable if every source is  $(polylog(1/\epsilon), \epsilon)$ -predictable

X, Y are  $(k, \epsilon)$ -predictable and 2k-indistinguishable  $\implies$  OR has advantage  $\leq \epsilon$ 

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OR has advantage  $\leq \epsilon \implies$  Size s decision trees have advantage  $\leq s\epsilon$ 

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- Y is  $(k, \epsilon/n)$ -predictable, X, Y are (k + 1)-indistinguishable  $\implies X$  is  $(k, \epsilon)$ -predictable










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### **Quadratic sources**

### Linear sources

## Degree log *n*

### Mixture of iid



k-wise indistinguishable sources

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Suffices for one source to be simple!

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Application to visual secret sharing



### X: *n*-bit source, *f*: *n*-bit function

## **Predictability for local DNFs**

### X: *n*-bit source, *f*: *n*-bit function

# *X* is $(k, \epsilon)$ -predictable for *f* if there exists a depth *k* decision tree *T* with leaves labeled $0, 1, \perp$ such that $T(x) \in \{f(x), \perp\}$ and $\Pr[T(X) = \perp] \leq \epsilon$

X: *n*-bit source, *f*: *n*-bit function

X is  $(k, \epsilon)$ -predictable for f if there exists a depth k decision tree T with leaves labeled 0,1,  $\bot$  such that  $T(x) \in \{f(x), \bot\}$  and  $\Pr[T(X) = \bot] \leq \epsilon$ 

w-local DNF: disjunction of functions depending on w input bits

X: *n*-bit source, *f*: *n*-bit function

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w-local DNF: disjunction of functions depending on w input bits

Linear sources are  $(O(w2^w \log(1/\epsilon)), \epsilon)$ -predictable for w-local DNFs

X: *n*-bit source, *f*: *n*-bit function

X is  $(k, \epsilon)$ -predictable for f if there exists a depth k decision tree T with leaves labeled 0,1,  $\bot$  such that  $T(x) \in \{f(x), \bot\}$  and  $\Pr[T(X) = \bot] \leq \epsilon$ 

w-local DNF: disjunction of functions depending on w input bits

Linear sources are  $(O(w2^w \log(1/\epsilon)), \epsilon)$ -predictable for w-local DNFs

If X, Y are k-indistinguishable and Y is  $(k, \epsilon)$ -predictable for f then f is  $\epsilon$ -fooled by X, Y









### Results on DNFs or AC<sup>0</sup>? No barriers for local sources!





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- Application: secret-sharing with sharing in NC<sup>0</sup> and reconstruction in AC<sup>0</sup> (current best: sharing using decision trees and reconstruction using OR)







Web of conjectures

Given linear preprocessing  $g_i(y)$ , which parities of y are computable in AC<sup>0</sup>? Linear IPPP: not all — Our conjecture: short linear combinations — Equivalent?









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More on OR

Best degree? (know:  $O(\log n)$  and  $\omega(1)$ ) Best locality? (reduced precision implies locality 4; ruled out for mixture of iid)











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**Beyond Boolean** 

(n-1)-wise indistinguishable distributions over  $\Sigma^n$  distinguished by AC<sup>0</sup>? Connection to approximate degree breaks down











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**Beyond Boolean** 

(n-1)-wise indistinguishable distributions over  $(\{0,1\}^n)^n$  distinguished by AC<sup>0</sup>? Application: secret sharing scheme in AC<sup>0</sup> with "sharp threshold"







